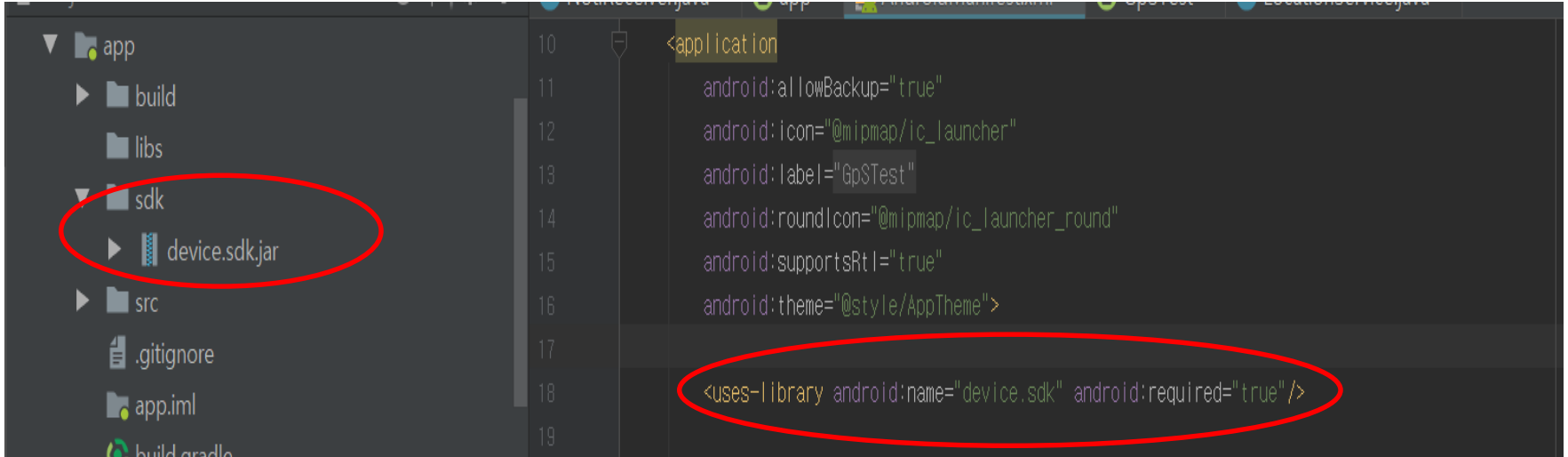


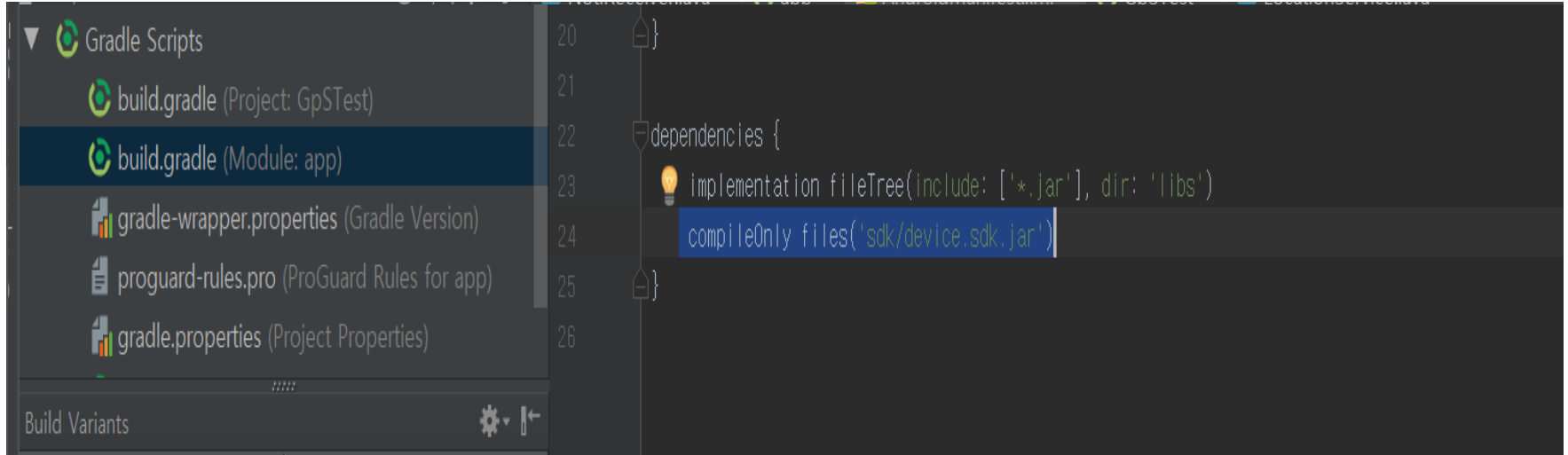
How to use SDK

Apply device.sdk.jar file to Project



1. Make folder into app folder and copy device.sdk.jar file
 - ex) The Figure #1 have make sdk folder and copy device.sdk.jar file
2. Add `<uses-library android:name="device.sdk" android:required="true"/>` in the AndroidManifest.xml

Set to Module Gradle



1. Add compileOnly files('sdk/device.sdk.jar') in the dependencies

Caution: Should not use **implementation files**. It should use **compileOnly files** option

Changes to system broadcasts.

Higher than Android 8.0, the system shall not use intent receiver into manifest file
In order to make compatibility for the application using our Products, it is mandatory work.

Refer to below article captured from Google Developer guide.

Android 8.0

Beginning with Android 8.0 (API level 26), the system imposes additional restrictions on manifest-declared receivers.

If your app targets Android 8.0 or higher, you cannot use the manifest to declare a receiver for most implicit broadcasts (broadcasts that don't target your app specifically). You can still use a [context-registered receiver](#) when the user is actively using your app.

<https://developer.android.com/guide/components/broadcasts>

Thank you